

Bachelor of Fine Arts: Theatre with Design & Technology Track

Degree Audit

2019-2020

Requirements	Hours	Hrs Complete and Grade	Hours in Progress	Hours Needed
Theatre Core courses (24 hours)				
THEA 106: Acting I	3			
THEA 210: Backstage Experience	3			
THEA 211: Theatre History I	3			
THEA 212: Theatre History II	3			
THEA 266: Auditioning & Professional Preparation	3			
THEA 303: Directing I	3			
One (1) 300-level dramatic literature course	3			
THEA 397: Theatre Internship	3			
Design Track courses (33 hours)				
THEA 231: Stagecraft: Scenery	3			
THEA 232: Stagecraft: Costume	3			
THEA 234: Stagecraft: Lighting / Electrics	3			
THEA 304: Directing II OR THEA 314: Advanced Topics in Acting	3			
THEA 341: Scenic Design	3			
THEA 342: Costume Design	3			
THEA 344: Lighting Design	3			
THEA 347: Adv Top: Sound Technology & Design	3			
ART 101: Drawing I	3			
ARTH 161: Art Appreciation	3			
GRPH 201: Software for Design	3			
Theatre Practicum courses (6 hours)				
THEA 226: Technical Theatre Practicum OR THEA 326: Advanced Technical Theatre Practicum	1			
THEA 226: Technical Theatre Practicum OR THEA 326: Advanced Technical Theatre Practicum	1			
THEA 326: Advanced Technical Theatre Practicum	1			
THEA 326: Advanced Technical Theatre Practicum	1			
THEA 326: Advanced Technical Theatre Practicum	1			
THEA 225: Performance Practicum OR THEA 325: Advanced Performance Practicum	1			
Capstone				
THEA 481: Theatre Capstone	3			

Students pursuing the Design and Technology Track will also complete an additional 18 credits in the chosen emphasis, in consultation with their academic advisor. See reverse.

Each major must include at least 18 hours of 300-400 level credit that are not applied toward any additional majors.

Last Updated: 06/29/19

Bachelor of Fine Arts: Theatre with Design & Technology Track

Degree Audit

2019-2020

**Choose ONE Emphasis Area:
(18 hours, including a minimum of 15 hours in areas other than Theatre)**

Scenic:

ART 102: Drawing II	3			
ART 203: Flat and Solid Design	3			
ART 223: Painting I Water-Based Media	3			
9 hours of electives from: ART 224, 321; ARTH 162; COMM 301; GRPH 220; MASS 150, 250; THEA 247, 347				
	3			
	3			
	3			

Costume:

ART 102: Drawing II	3			
ART 205: Life Drawing	3			
ARTH 162: Design Appreciation	3			
9 hours of electives from: ART 223, 224, 305; COMM 301; GRPH 220; MASS 150, 250; THEA 233, 247, 347				
	3			
	3			
	3			

Lighting:

ART 241: Intro. to Photography	3			
GRPH 220: Design Foundations	3			
MASS 111: Multimedia Foundations	3			
9 hours of electives from: ARTH 162; COMM 301; THEA 247, 347				
	3			
	3			
	3			

Sound:

MASS 111: Multimedia Foundations	3			
MASS 123: Media Production I	3			
MUSC 110: Fundamentals of Music	3			
9 hours of electives from: COMM 301; MUSC 180, 330, 331; THEA 247, 347				
	3			
	3			
	3			

Digital Media and Projection:

ART 241: Intro to Darkroom Technology	3			
MASS 111: Multimedia Foundations	3			
MASS 123: Media Production I	3			
9 hours of electives from: ARTH 162; COMM 301; GRPH 220; MASS 371; THEA 247, 347				
	3			
	3			
	3			

Each major must include at least 18 hours of 300-400 level credit that are not applied toward any additional majors.

Last Updated: 06/29/19